



South Australian **Film Corporation**



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## **EPIC GAMES CALLS FOR AUSTRALIAN STORYTELLERS TO MAKE SOMETHING UNREAL**

### **Applications now open for the Unreal Engine Real-Time Short Film Challenge**

Epic Games, a leading interactive entertainment company and provider of 3D engine technology, has partnered with South Australian Film Corporation, Film Victoria, Screen NSW, Screen Tasmania, Screen Queensland, Screenwest and Screen Territory launch an Australia-wide short film competition.

The Unreal Engine Real-Time Short Film Challenge encourages creators at any stage of their career to produce their own short film using Epic Games' Unreal Engine, a state-of-the-art toolset that frees people to author a range of linear media and interactive content across the visual spectrum, from stylized to photorealistic.

Filmmakers, animators, and VFX practitioners worldwide are utilizing Unreal Engine for virtual production, from previs to VR scouting on virtual sets, and in-camera visual effects and final renders. To date, Unreal Engine has been used in production on more than 100 commercial television and film projects.

Applicants do not need any prior experience with Unreal Engine in order to participate. To ease creators into the world of real-time technology, Epic is running a series of free training sessions for creators, including screenwriters and producers, to learn Unreal Engine over the course of two weeks, starting on 10 August 2020.

"There is an abundance of incredible creative work coming out of Australia and we're thrilled to partner in this initiative to support exceptional talent," said Connie Kennedy, Head of LA Lab, Epic Games.

"The Unreal Engine Real-Time Short Film Challenge will not only help discover new storytellers, but also provide free training to encourage the use of collaborative virtual production techniques that open new doors, particularly in this era of physically-distanced production requirements."

Following the free Unreal Engine training program, participants are encouraged to submit a pitch for a short film using the tool. Each state's winning candidate will receive \$20,000 to develop and produce their short film. Finalists will have their shorts judged, with the winner taking home a grand prize of \$50,000.

To register for Epic Games' free Unreal Engine training program and find out more about the challenge, visit [unrealengine.com/events/unreal-short-film-challenge-australia](https://unrealengine.com/events/unreal-short-film-challenge-australia)

Guidelines and application information for the Short Film Challenge for South Australian content creators are available on the SAFC website at [safilm.com.au/production](https://safilm.com.au/production)

The Unreal Engine Real-Time Short Film Challenge is supported by South Australian Film Corporation, Film Victoria, Screen NSW, Screen Tasmania, Screen Queensland, Screenwest and Lotterywest and Screen Territory.

### **About Unreal Engine**

Epic Games' Unreal Engine is the world's most open and advanced real-time 3D tool. Creators across games, film, television, architecture, automotive and transportation, advertising, live events, and training and simulation choose Unreal to deliver cutting-edge content, interactive experiences, and immersive virtual worlds. Follow @UnrealEngine and download Unreal for free at [unrealengine.com](https://unrealengine.com)

### **About Epic Games**

Founded in 1991, Epic Games is a leading interactive entertainment company and provider of 3D engine technology. Epic operates Fortnite, one of the world's largest games with over 350 million accounts and 2.5 billion friend connections. Epic also develops Unreal Engine, which powers the world's leading games and is also adopted across industries such as film and television, architecture, automotive, manufacturing, and simulation. Through Unreal Engine, Epic Games Store, and Epic Online Services, Epic provides an end-to-end digital ecosystem for developers and creators to build, distribute, and operate games and other content. Epic has over 40 offices worldwide with headquarters in Cary, North Carolina.

### **Images and Video Assets**

Quixel, Rebirth: <https://epicgames.box.com/s/pgu53xzive7r2hr953gel1tx1dtsztz/>

Blue Zoo, Ada: <https://epicgames.box.com/s/npv5qslno7hl8txdi7jka5ptp0lma6rl>

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